



Contact

+1 520 689 8107

navonhobby.dev@gmail.com

1151 4th St SW Apt 324
Washington, DC 20024



About

Intuitive and enthusiastic about the thoughtful architecture design, development, and testing. Attractive and skilled in creating and architecting new iOS applications, Skilled in Swift, Objective-C, JavaScript, and React Native. Proven track record of delivering high-quality, reliable, and user-friendly mobile apps for various industries. Strong problem-solving and communication skills, able to work well in a team or independently.



Education

RYERSON UNIVERSITY

TORONTO, CA

Bachelor's in information technology management, Software Engineering

NAVON HOBBY

SENIOR MOBILE APP DEVELOPER



Skills

- XCode IDE
- Swift, SDLC
- Core Animation
- Objective-C
- MVC design
- UI/UX
- Scrum
- Redux
- IOS
- RESTful APIs
- Cocoa Touch
- GitHub
- APIs, JIRA
- Metal and OpenGL
- ORM, MVVN
- Android
- Android studio
- Problem solving
- GCD, UML
- Applyzer, TCA
- CocoaPods
- React Native
- AppCode, Figma
- Bitbucket
- Agile development
- Communication skills



Work Experience

Twenty Ideas - Eugene, Oregon

2019 - Present

Senior Mobile App Developer

- Create and develop apps for the iOS platform to assure the functionality, effectiveness, and responsiveness of applications, resulting in increased usability and reduced run time performance tuning by 50%.
- Directed a 10-member cross-functional team to define, design, and release new features, rigorously use low-level C-based libraries, extra web technologies, and UI/UX standards.
- Operate React Native, design and develop user interface components for JavaScript-based online and mobile apps.
- Make use of additional JavaScript libraries such as Redux to make asynchronous API calls as well as improve the performance of the websites/mobile apps.
- Collaborate with business development, data analysis, operations, and marketing ranging from entry-level analysts to vice presidents.



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Work Experience

- Developed and maintained multiple iOS applications, utilizing Objective-C or Swift and Cocoa Touch, CI/CD Agile Development.
- Managed 6 QA analysts through the software release cycle.
- Identify steps to reduce return rates by 10% resulting in an eventual \$75k cost savings.
- Maestro in code versioning tools like Git, Mercurial, or SVN at an expert level, as well as proficiency with RESTful APIs to connect iOS applications to back-end services.
- Optimize memory usage and performance by 20 to 60% by collaborating with 5 high-profile developers to save user data on the app. Locate bottlenecks, resolve them, and correct flaws.
- Work with the Full Cycle Development team to publish a single HTML/CSS/JS web view to multiple phone platforms.
- Extensive knowledge of Apple's design ideas and interface specifications, as well as organizing and publishing mobile applications for iOS on the App Store.
- Administrated code review sessions with peers to present and analyze system designs; recommendations reduced defect creation rate by 35%.
- Supervised redevelopment of the internal tracking system in use by 125 employees, resulting in 20+ new features, a reduction of 20% in save/load time, and 15% in operation time.

Brushfire - Fort Worth, Texas

2015 – 2018

Senior Mobile App Developer

- Run unit tests on the code to check for robustness, including edge cases, usability, and overall dependability.
- Continually responded, sought out, assessed, and put into practice new technologies to maximize development effectiveness.
- Strong understanding of the Core Data, Core Animation, Core Graphics, and Core Text iOS frameworks additionally expertise in Folk, Flutter, Android SDK, Android Studio, and Dart.
- Designed training and peer-mentoring programs for the incoming class of 25 analysts in 2017; reduced onboarding time for new hires by 70%.



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Work Experience

- Encouraged the open-source community and help implement mission-critical software fixes—React Native moves fast and often breaks things.
- Administrated a versatile team of 10 in 3 locations (London, Mumbai, and New York), ranging from entry-level to Ph.D. analysts, and closely collaborated and held meet up with Business Logic, data analysis, operations, and marketing teams.
- Developed iOS applications with clear and compelling code and assisted with all phases of the application lifecycle, from conception to design, testing, release, and support.
- Analyzed industry trends in the automobile sector and presented long and short equity investment ideas for 12 large-cap stocks that outperformed the Bloomberg sector benchmark by 7% in 2014.
- Vision in the fields of the iOS release cycle, as well as expertise with the CI/CD platform and pipelines. In-depth accomplishment in version control tools such as GitHub, Bitbucket, Swift UI, SME, Redux, and Apple HIG.
- Formed a portfolio of software development initiatives and evaluated 50+ investment opportunities and supported portfolio company management teams in high-growth technology companies.
- Strong handy in programs such as Swift, iOS SDK, Objective-C, multi-threading, and object-oriented design and flexibility in MVVM architectural design patterns.
- Used Sencha Touch and EXT JS for the Mobile web interface development.
- Collaborated with developers and product management team to assess project outcomes and prioritize future app features.

Dwaiter - Rochester, New York

2012 - 2014

Remote Contract

- Skillset in coordinating problem-solving, and exchanging ideas to create and implement new features with operational teams of 5 senior members.



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Work Experience

- Coached 30 summer interns and launched a mentorship program for new joiners in the Dwaiter's office in Berlin.
- Practical knowledge of HTML5, CSS, XML, and API and proficiency with object-oriented programming in languages like C, C++, Objective-C, or Swift.
- Contributed 100+ commits (~9K lines of code) to Ansible, a Mobile-based configuration management software with 25K+ users.
- Worked closely with the team using the Agile process, and regularly updated them on the status of the project.
- Accustomed Auto-Sizing limitations to create program compatibility for the iPad and iPhone in both portrait and landscape orientations.
- Innovative proven ability in handling memory management, Specialization in 2D and 3D graphics platforms.
- Regulate a major pricing restructure by redirecting focus on consumer willingness to pay instead of product cost; implemented a three-tiered pricing model which increased average sales by 35% and margin by 12%.
- Used X-code instruments for profiling and interpreted evaluation results were incredible.
- Redesigned several screens including the default application landing screen as per the newer wireframe capability to cope with multiple projects and deadlines at the same time.
- Conducted an evaluation and selection of a new CRM system; spearheaded a cross-functional team (Technology, Business Development, Management) to implement the system; successful adoption accelerated revenue growth by 25% in 1 year.
- Executed user engagement analytics strategy, providing the first insight into how users interact with our apps on their tablets and mobile devices.
- Promoted within 12 months due to strong performance and organizational impact (1 year ahead of schedule).



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Work Experience

- Know how the system improvements are accomplished and supervised effectively to increase efficiency.
- Authored business requirements document for proprietary software application: led requirements elicitation sessions (including requirements analysis), solution assessment and validation, use cases, and interface/functionality mock-ups.

The Freshy Site - Washington. DC

2011 - 2012

Junior Mobile App Developer

- Verified that the system satisfies all requirements for quality, performance, and fraud prevention of the Freshy Site company.
- Competent in SVN, Mercurial, cloud, APIs, push alerts, and other code versioning and emerging technologies.
- Wrote Flexible, Efficient, high-performing, scalable, and reusable codes and maintained the successful code and atomization of the application.
- Collaborated with a team member to analyze the requirements and create a technical and approach document for the job at hand.
- Eagerly made recommendations for action based on data analysis to find issues or areas for improvements such as QR Code, supply chain, product design, pattern, architecture, and Pair Programming.
- Reviewed other developers' or teams' designs and provided feedback on how to improve them.
- Performed DCF analysis to evaluate offers for the company's sell-side process; qualitative offer comparison and quantitative model outputs were shared directly with the client's senior management team.
- Groomed on swift implementation and redesign in addition to it applied image cropping and annotation tools through the ImageKit framework.



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Work Experience

- Rock solid at working with third-party dependencies and debugging dependency conflicts.
- Evaluated and fixed minor problems to understand the application's architecture.
- Crafted the SQLite database, Map Kit, Custom Navigation Bar, Auto Layout, Core Data, Google Docs, Slack, UIKit, and JSON.
- Analyzed 50+ companies to identify potential investments, built valuation models, and visited 90+ members of senior management in Germany, Nigeria, Indonesia, and Singapore to evaluate companies' growth outlooks.
- Applied image cropping and annotation tools through the ImageKit framework and improved print settings and image editing options to allow for end-user customization.
- Developed and deployed multiple mobile applications for iOS and Android platforms.
- Evaluated organizational structures and conducted workload assessments to identify duplicative services & functions; eliminated redundant processes realizing \$20MM in IT product savings and staff efficiencies.



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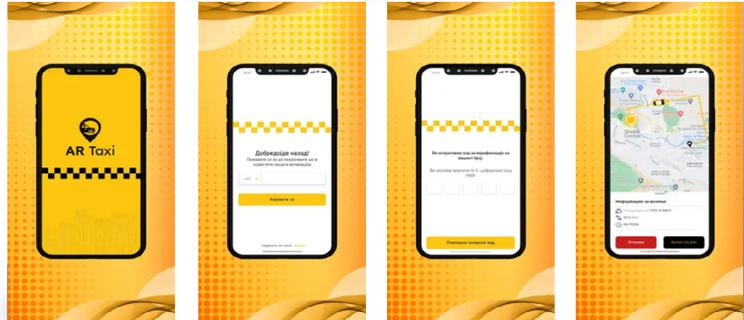
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Projects

AR Taxi

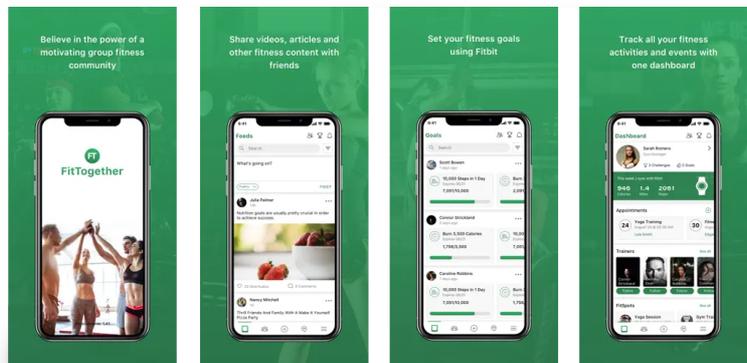
<https://apps.apple.com/us/app/ar-taxi/id1560131076>



This mobile application provides its users with high-quality online taxi services. Forget about the barriers (including the language) when trying to book a ride through the phone, our application lets you choose the language that you speak and lets you book a ride online - without the need of an intermediary

FitTogether - Social Fitness

<https://apps.apple.com/mk/app/fittogether-social-fitness/id1446674035>



FitTogether is a fully functional fitness social network with the added benefit of having a toolset built in for gym managers/owners and fitness trainers to better connect with their members and clients. So WHY did we create FitTogether when there are so many other social tools out there? WELL...



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Projects

Cardify Greeting Cards

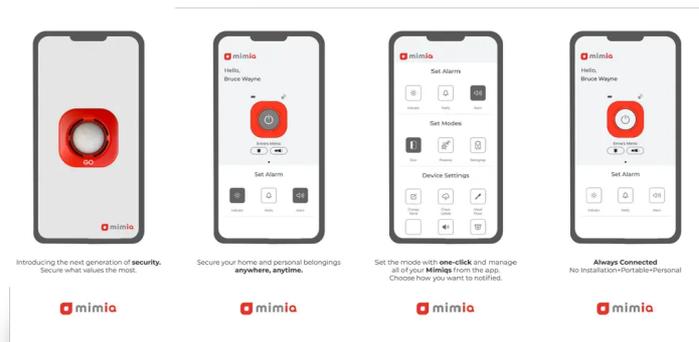
<https://apps.apple.com/mk/app/cardify-greeting-cards/id1601084960>



Cardify - greeting & e-cards is a versatile just hello card application with an incredible choice of card styles and choices. Styles for pre-made cards range from senseless to sweet.

Smart Mic

<https://apps.apple.com/us/app/smart-mimic/id1307590126>



Secure what matters the most to you. Introducing the next generation of security, Mimic GO™. Our Bluetooth and LoRa enabled devices and handy app changes the security aspect as a whole. Mimic GO™ is the first personal and portable security gadget in the world. It allows you to secure your home and belongings with its sensors, alarm, and phone notifications